

## Infantry against armour

The furthest I've ever seen infantry throw stuff at tanks is 40 metres, so the golden rule is never drive your tanks that close to any cover where an enemy infantry unit may be lurking. Note - the 40 range applies only to grenades, molotovs and light items like that, but the heavier stuff like grenade bundles and satchel charges etc don't usually get thrown til the tank closes to inside the 35-ish metre mark.



Just a sample of how some infantry-AT weapons icons look on unit data readouts -





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