

## Armour ratings

This is the first in a series of charts I intend doing covering every nation through the war to provide an at-a-glance idea of each units armour thickness, I've simply cut and pasted the in-game data icons with a bit of magnification thrown in.

Note - it's normal to sometimes see a type appear more than once in the charts (eg PzIIIJ) with a different gun or different armour each time, it simply means one was an earlier or later sub-type. Also, sometimes all the tanks of a family (eg Panther) have the same gun and roughly the same armour (ie no colour difference) so I just use one icon to represent them all. And to avoid clutter I've left out halftracks and most armoured cars.

The years are just approximate, as types often overlapped into other years

### GERMAN 1941-early 42



## GERMAN 1942-43



Pz IV  
long - 75





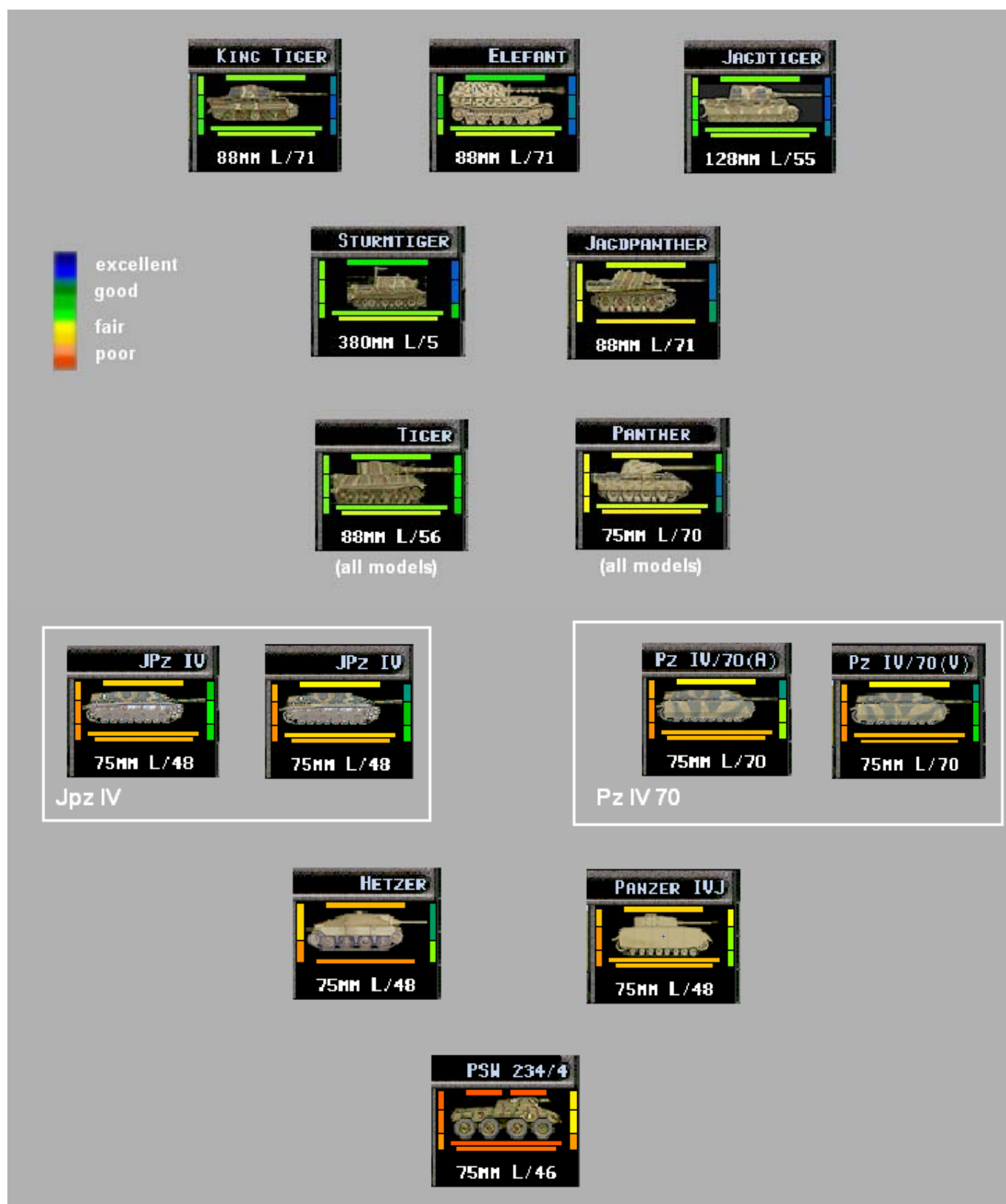
Stug  
long-75



MARDERS



## GERMAN 1944-45

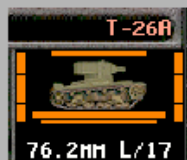


## EARLY RUSSIAN

(Note - although I've classified the units into early/mid/late-war periods for convenience, in real-life units were often used in more than one period)

Also, don't forget some members of a family may have a different gun to the rest, eg one of the T-34/76's and two of the KV-1's had a weaker L31 gun, so always check.

T-26



BT-7



BT-5



T-34/76



T-60



KV-1



## MIDDLE RUSSIAN



## LATE RUSSIAN



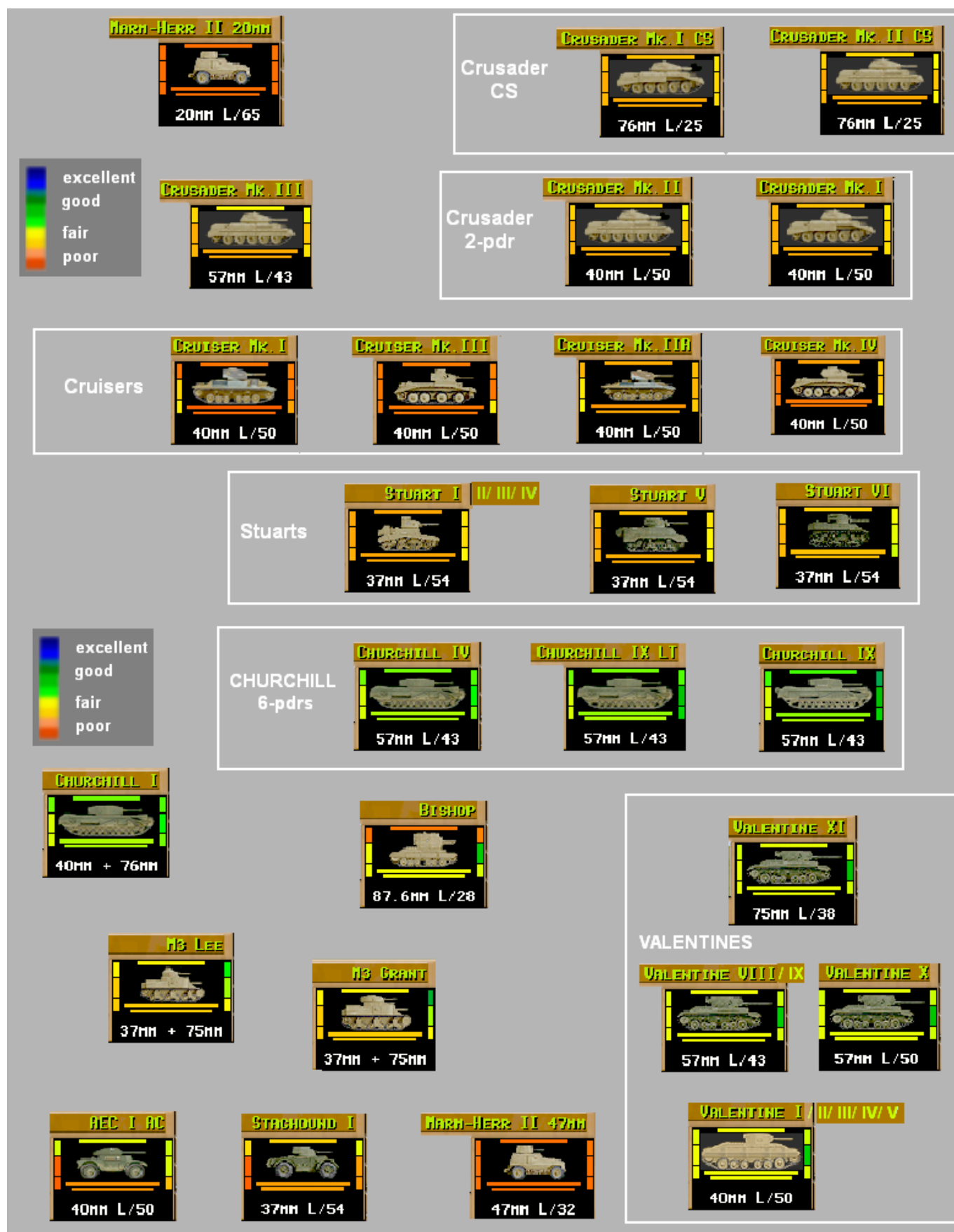


## AMERICAN



## BRITISH early war

Although I've divided them into groups of early/ mid/ late war periods for convenience, historically many types were used in more than one period.





## BRITISH mid war



### CHURCHILL 95's



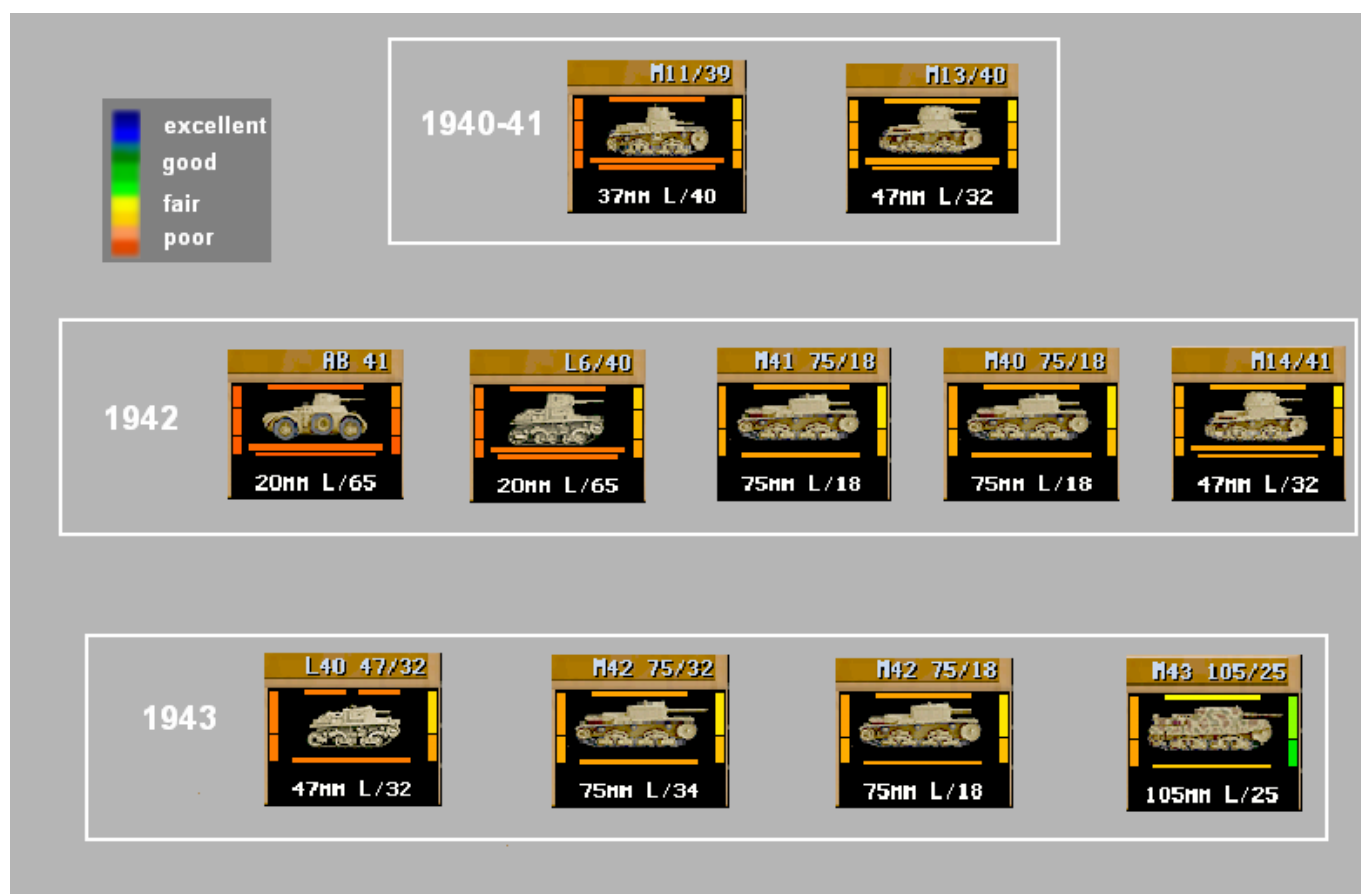
### CHURCHILL 75's



## BRITISH late war



## ITALIAN



## MINORS

### FINLAND



### RUMANIA



### HUNGARY

