

Blowing in the wind



Wind DOES affect accuracy as shown by these tests.

I simply logged the Hit chance for each Russian unit in still air, then went back into the editor and changed the wind to 'Strong' from the north, (ie- blowing from right to left in the pic) and ran it again.

The drift is **very slight** with typical tank guns, but is predictably more pronounced with the lower-velocity 76mm IG.

(Incidentally I had to put the AT-Rifle further forward because his max range is 800m)

Conclusions -There's nothing we can do about drift anyway, its a fact of life so let's not worry about it.. :)

For statistics freaks here are the test figures -

STALIN	hit chance in still air v Pz II/ PzIVH/ TIGER	= 32/ 37/ 42
-----	strong wind	-----28/ 33/ 38
T-34/85	-----still air-----	-----31/ 36/ 42
-----	strong wind-----	-----27/ 32/ 37
T-34/76	-----still air-----	-----26/ 30/ 35
-----	strong wind-----	-----23/ 26/ 31
T-70	-----still air-----	-----26/ 30/ 34
-----	strong wind-----	-----23/ 26/ 30
T-60	-----still air-----	-----39/ 44/ 49
-----	strong wind-----	-----32/ 36/ 41
76IG	-----still air-----	-----19/ 22/ 25
-----	strong wind-----	-----14/ 16/ 18
AT-Rifle	-----still air-----	-----28/ 32/ 37
-----	strong wind-----	-----25/ 29/ 34